

## EVERGREEN GOLF CLUB PACE OF PLAY POLICY

Occasionally, there is a concern over the pace of play within the Evergreen Golf Club. The Surrey Golf Men's Club has initiated a pace of play policy that we will abide by.

### **Factors considered in establishing the Policy :**

The Golf Course has been professionally rated for the time of play.

**Blue and White Tees :** The " average " golfer of a mid handicap range not necessarily familiar with the golf course should be able to complete the golf course in no more than 4 hours and 13 minutes. Golfers familiar with the course and on average less than a 20 handicap should be able to complete the course in **under four hours.**

For example, if my ability as a golfer is not as good as it could be, then it is really important for me to move briskly between shots, play ready golf and minimize my set up time, taking advantage of set up while someone else might be hitting nearby.

**THE PACE OF PLAY FOR SURREY GOLF COURSE SHALL BE TO KEEP UP TO THE GROUP IN FRONT OF YOU. THE MAXIMUM TIME FOR AN 18 HOLE ROUND SHALL BE 4 HOURS.**

### **TIPS TO MAINTAIN / IMPROVE YOUR PACE OF PLAY**

1. Know the rules.
2. Play ready golf – don't worry about who is away, hit when ready providing it is safe to do so.
3. Count off yardage as you are walking to your ball and line up your shot and take practice swings while waiting to play.
4. Watch your shot until it comes to a complete stop then pick out landmarks to help locate your ball.
5. Read your putt while others are putting.
6. Always move your bag, your pull cart or your power cart at least even with the pin if not at the back of the green.
7. Mark your score on the next tee.
8. When sharing a power cart, drop your partner off at his ball then go to your ball. Do not wait for him to hit before you proceed to your ball.
9. Walk quickly between shots and from green to the next tee.
10. Limit your stop between nines to no more than five minutes.

**Remember, when you play slow, you cause the entire field of players behind you to play slow as well!**